

# ARIANA WILLIAMS



## ANIMATION + ILLUSTRATION

### CONTACT

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### SOCIAL

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📌 Ariana Williams

### SKILLS

Illustration

2D Animation

Digital Modeling

3D Animation

C#

### SOFTWARE

Adobe Photoshop

Adobe Illustrator

Adobe Animate

Adobe After Effects

Autodesk Maya

Autodesk Mudbox

Unity

Unreal Engine 4

Live2D Cubism

Microsoft Office Suite

### EDUCATION

Moore College of Art & Design

Philadelphia, PA

- Bachelor of Fine Arts - Animation & Game Arts, May 2020

### AWARDS

Dean's List, Moore College of Art & Design, Fall 2016 - Fall 2019

### EXPERIENCE

- |                             |   |
|-----------------------------|---|
| June<br>-<br>August<br>2019 | <b>Animation Intern</b><br>Deux Wave<br>Philadelphia, PA<br>- Animated commercial projects for clients such as Adidas and Powerade<br>- Used After Effects, with some cel animation in Photoshop, and mixed media work on a lightbox  |
| June<br>-<br>July<br>2019   | <b>"Cauldron" - Assistant Programmer</b><br>Butter Rats Studio<br>Philadelphia, PA<br>- Programmed for their mobile game, "Cauldron," as part of the Philly Game Mechanics' Profit Jam<br>- Handled scene management and UI implementation  |
| March<br>2019               | <b>"Magic Gun Dungeon II" - Composer &amp; Organizer</b><br>Delaware College of Art & Design<br>Wilmington, DE<br>- Winner of "Best Character Design" category in the Iron Animator 2019<br>- 24-hour hosted event<br>- Organized and assigned roles among a small team to unify concept and accomodate deadlines |
| January<br>2019             | <b>"Day Job Blob" - Artist</b><br>The Blobbers<br>Philadelphia, PA<br>- Artist for "Day Job Blob," as part of the Global Game Jam 2019<br>- Worked on concept, backgrounds, and cleanup   |
| April<br>2018               | <b>"BRB" - Colorist</b><br>Philadelphia, PA<br>- Applied color for thesis short film, "BRB"<br>- The film recieved a blue-ribbon award from Blick Art Materials   |